

LOCUS

talks

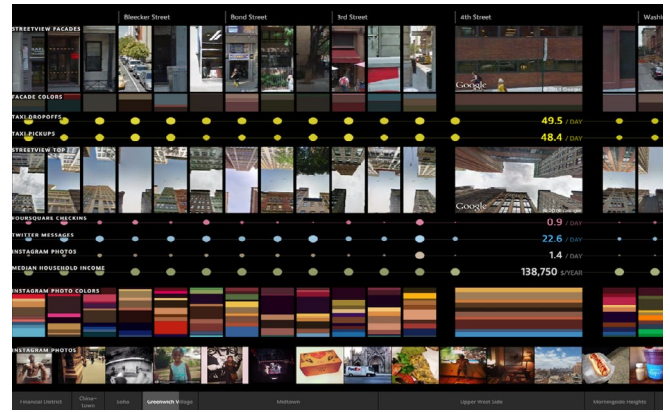


Image from Lev Manovich's project "On Broadway", <http://www.on-broadway.nyc/app/#>

Wednesday, February 24, 2016 • 3:00–5:00 p.m.
MSU Main Library • REAL Classroom, 3-West

ACCESS IN A DIGITAL ENVIRONMENT

Hosted by the MSU Libraries in partnership with the Experience Architecture Program and the Museum Studies Program.

Learn about research and teaching activities around MSU's campus that address issues of access - broadly defined - in digital environments. Students and faculty will give short presentations about past work, work-in-progress, and new ideas that engage with questions like the following:

- Who are the multiple audiences for websites, online collections, or mobile apps?
- How do the affordances of various digital environments impact the notion of access?
- How can different modes of engagement facilitate use for diverse communities?

In addition to hearing presentations, time will be provided for discussion among presenters and those in the audience. **Coffee and light refreshments will be provided!**

For more information about LOCUS Talks, visit
digitalhumanities.msu.edu/locus

